# Understanding and Improving the Expressivity of Subgraph GNNs

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- Subgraph GNNs
- 3 A Complete Expressiveness Hierarchy for Subgraph GNNs
- 4 Localized (Folklore) Weisfeiler-Lehman Test
- 5 Strict Expressicity Separation Results
- 6 Experiments & Conclusion

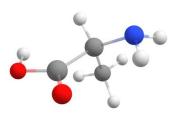
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#### Introduction

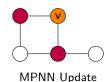
• Graph neural networks (GNNs) have become the dominant approach for learning on graph-structured data.





#### Introduction

- The simplest GNNs are Message-passing neural networks (MPNNs): [Gilmer et al., 2017, Kipf and Welling, 2017, Hamilton et al., 2017, Veličković et al., 2018]:
  - Maintain a node feature h(v) for each node v;
  - $\begin{array}{l} \blacktriangleright \ \, \mathsf{Update:} \\ h^{(l)}(v) = \mathsf{UPDATE}^{(l)}\left(\frac{h^{(l-1)}(v)}{h},\mathsf{AGGR}^{(l)}\left(\{\!\!\{h^{(l-1)}(u):u\in\mathcal{N}_G(v)\}\!\!\}\right)\right) \end{array}$
  - Graph representation is obtained by pooling all node representations.





### Introduction

- MPNNs:
  - ▶ Maintain a node feature h(v) for each node v;
  - ▶ Update:  $h^{(l)}(v) = \mathsf{UPDATE}^{(l)}\left(h^{(l-1)}(v),\mathsf{AGGR}^{(l)}\left(\{\!\{h^{(l-1)}(u):u\in\mathcal{N}_G(v)\}\!\}\right)\right)$
  - ▶ Graph representation is obtained by pooling all node representations.
- Examples:
  - ► GCN [Kipf and Welling, 2017]:

$$m{h}_v^{(l)} = ext{ReLU}\left(m{W}\left(rac{1}{\mathcal{N}_G(v)+1}\sum_{u \in \mathcal{N}_G(v) \cup v}m{h}_u^{(l-1)}
ight) + m{b}
ight)$$

► GIN [Xu et al., 2019]:

$$m{h}_v^{(l)} = ext{MLP}\left((1+\epsilon)m{h}_v^{(l-1)} + \sum_{u \in \mathcal{N}_G(v)}m{h}_u^{(l-1)}
ight)$$



### **Limitations of MPNNs**

- Cannot extract pair-wise relationship between nodes
  - ▶ Not applicable to link prediction tasks
- Limited expressive power in representing graph functions
  - ▶ MPNNs has inherent drawbacks in distinguishing topologically different graphs.

$$f\left(\bigcap\right) = y$$

# **Graph isomorphism**

• Graph isomorphism problem: Given two graphs  $G = (\mathcal{V}_G, \mathcal{E}_G)$  and  $H = (\mathcal{V}_H, \mathcal{E}_H)$ , determine if there is a bijective mapping  $f : \mathcal{V}_G \to \mathcal{V}_H$ , such that  $\{u, v\} \in \mathcal{E}_G$  iff  $\{f(u), f(v)\} \in \mathcal{E}_H$ .







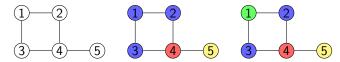
 Seminal work: Morris et al. [2019], Xu et al. [2019] first linked MPNN expressivity to an important algorithm called Weisfeiler-Lehman test [Weisfeiler and Leman, 1968].

### The Classic Weisfeiler-Lehman Test

• Given a graph  $G=(\mathcal{V},\mathcal{E})$ , 1-WL computes a color mapping  $\chi_G:\mathcal{V}_G\to\mathcal{C}$  by iteratively refining each node color using its neighboring node colors.

#### Algorithm 1: The 1-dimensional Weisfeiler-Lehman Algorithm

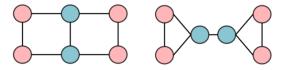
- 1 Initialize:  $\chi^0_G(v) := c$  for all  $v \in \mathcal{V}$   $(c \in \mathcal{C}$  is a fixed color)
- 2 for  $t \leftarrow 1$  to T do
  - for each  $v \in \mathcal{V}$  do
- 4 \bigcup \chi\_G^t(v) := \text{hash}\left(\chi\_G^{t-1}(v), \left\{\chi\_G^{t-1}(u) : u \in \mathcal{N}\_G(v)\right\}\right)
- 5 Return:  $\chi_G^T$ 
  - If  $\{\!\{\chi_G(v):v\in\mathcal{V}_G\}\!\}\neq \{\!\{\chi_H(v):v\in\mathcal{V}_H\}\!\}$ , then G is not isomorphic to H!



Example of 1-WL (Color refinement) iterations.

### MPNNs are at Most as Expressive as 1-WL

- Whenever 1-WL fails to distinguish two non-isomorphic graphs, MPNNs also fail.
- Failure cases:



 It is a central problem to study how to design more expressive GNNs beyond the 1-WL test.



# **Higher-order GNNs**

 A straightforward way is to leveraging higher-order WL variants to design provably more powerful GNNs [Morris et al., 2019, 2020, Maron et al., 2019, Geerts and Reutter, 2022].



- Given a graph  $G=(\mathcal{V},\mathcal{E})$ , k-FWL computes a color mapping  $\chi_G:\mathcal{V}_G^k\to\mathcal{C}$  [Cai et al., 1992].
- If  $\{\!\!\{\chi_G(v_1,\cdots,v_k)\!:\!v_1,\cdots,v_k\in\mathcal{V}_G\}\!\!\}\neq \{\!\!\{\chi_H(v_1,\cdots,v_k)\!:\!v_1,\cdots,v_k\in\mathcal{V}_H\}\!\!\}$ , then G is not isomorphic to H!



# Higher-order WL

#### **Algorithm 2:** The *k*-dimensional Folklore Weisfeiler-Lehman Algorithm

```
\begin{array}{ll} \textbf{1 Initialize:} \ \chi_G^0(v_1,\cdots,v_k) := \mathsf{hash}(\mathbf{A}[(v_1,\cdots,v_k)]) \ \text{for all} \ v_1,\cdots,v_k \in \mathcal{V}_G \\ \textbf{2 for} \ t \leftarrow 1 \ \textbf{to} \ T \ \textbf{do} \\ \textbf{3} & | & \mathsf{for each} \ v_1,\cdots,v_k \in \mathcal{V} \ \textbf{do} \\ & | & \chi_G^t(v_1,\cdots,v_k) := \mathsf{hash} \left(\chi_G^{t-1}(v_1,\cdots,v_k), \right. \\ & | & \{ (\chi_G^{t-1}(u,v_2,\cdots,v_k), \\ \chi_G^{t-1}(v_1,u,\cdots,v_k), \\ \dots, \\ & | & \chi_G^{t-1}(v_1,v_1,\cdots,v_k) \} \end{array}
```

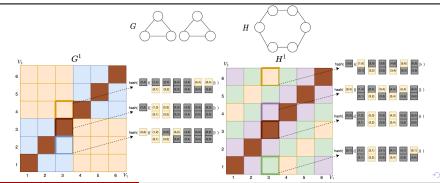
5 Return:  $\chi_G^T$ 



#### 2-FWL

#### Algorithm 3: The 2-dimensional Folklore Weisfeiler-Lehman Algorithm

- 1 Initialize:  $\chi^0_G(u,v):=(\mathbb{I}[u=v], {\color{red}A[u,v]})$  for all  $u,v\in\mathcal{V}_G$
- $\mathbf{2} \ \, \mathbf{for} \ \, t \leftarrow 1 \ \, \mathbf{to} \ \, T \ \, \mathbf{do}$
- for each  $u, v \in \mathcal{V}$  do
- 5 Return:  $\chi_G^T$



# **Limitation of Higher-order GNNs**

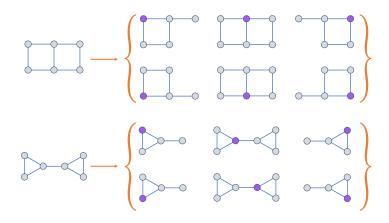
- However, higher-order GNNs suffer from several severe limitations:
  - High computation/memory costs
  - Coarse bound between 1-WL and 3-WL [Morris et al., 2022]
  - Unclear about necessity for real-world tasks
- Fundamental question: How can we design simpler, more efficient, expressive, and practical GNN architectures?

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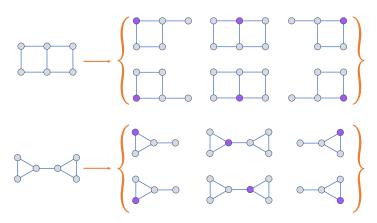


# **Subgraph GNNs**



- Graphs indistinguishable by MPNNs can be easily distinguished via subgraphs.
- Idea: transform a graph into a collection of subgraphs for better expressivity!

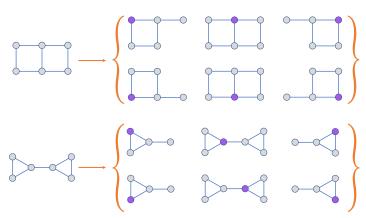
### Vanilla Subgraph GNN



- Extract k-hop ego networks for each node
- Perform MPNNs for each k-hop ego network
- Aggregate representations across all subgraphs



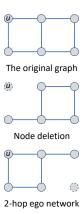
# **General Design Space of Subgraph GNNs**



- Key question:
  - How can we transform a graph into subgraphs?
  - How can we design equivariant GNNs to process a collection of subgraphs?

# **Subgraph Generation Policies**

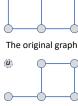
- We consider node-based subgraph generation policies: each subgraph is associated to a specific node of the original graph [Frasca et al., 2022].
- Commonly-used policies:
  - Note deletion [Cotta et al., 2021];
  - k-hop ego network [Zhang and Li, 2021, You et al., 2021, Zhao et al., 2022, Bevilacqua et al., 2022];
  - ► The original graph.



# **Subgraph Generation Policies**

 We consider node-based subgraph generation policies: each subgraph is associated to a specific node of the original graph [Frasca et al., 2022].

- Commonly-used policies:
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  - k-hop ego network [Zhang and Li, 2021, You et al., 2021, Zhao et al., 2022, Bevilacqua et al., 2022];
  - ► The original graph.
- Feature initialization:
  - Constant:
  - ▶ Node marking [Qian et al., 2022];
  - ► Distance encoding [Zhang and Li, 2021, Zhao et al., 2022].







2-hop ego network



Constant



Node marking



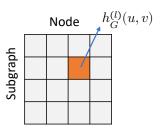
**Distance Encoding** 

• Example: k-hop ego network + distance encoding.

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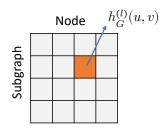
# **Equivariant Message-passing Scheme**

- How to design equivariant layer for a collection of subgraphs?
- Idea: treat all nodes features in all subgraphs as a 2D square matrix!



# **Equivariant Message-passing Scheme**

- How to design equivariant layer for a collection of subgraphs?
- Idea: treat all nodes features in all subgraphs as a 2D square matrix!
- Following Frasca et al. [2022], we study the following general design space:



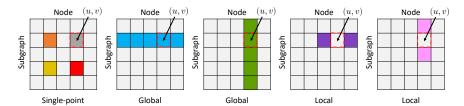
$$h_G^{(l+1)}(u, v) = \mathsf{MERGE}^{(l+1)}(\mathsf{AGGR}_1(u, v, G, h_G^{(l)}), \cdots, \mathsf{AGGR}_r(u, v, G, h_G^{(l)}))$$

- Each atomic operation  $AGGR_i(u, v, G, h)$  takes any of the following form:
  - ► Single-point: h(u, v), h(v, u), h(u, u), or h(v, v);
  - $\qquad \qquad \mathsf{Global:}\ \, \sum_{w \in \mathcal{V}_G} h(u,w) \ \, \mathsf{or} \ \, \sum_{w \in \mathcal{V}_G} h(w,v);$
  - $\qquad \qquad \mathbf{Local:} \ \, \sum_{w \in \mathcal{N}_{G^u}(v)} h(u,w) \ \, \text{or} \ \, \sum_{w \in \mathcal{N}_{G^v}(u)} h(w,v).$



# **Equivariant Message-passing Scheme**

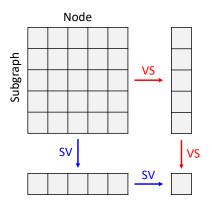
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• Examples: Vanilla subgraph GNNs, ESAN [Bevilacqua et al., 2022], GNN-AK [Zhao et al., 2022], SUN [Frasca et al., 2022].

# **Pooling Paradigm**

- How to compute a graph representation based on these subgraph node features?
- Vertex-subgraph (VS) pooling v.s. Subgraph-vertex (SV) pooling:



 As in previous slides, there are a huge number of combinatorial ways to design subgraph GNNs.



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- Problem 1: How do various design paradigms differ in expressiveness?
  - ► Related to a series of open questions [Bevilacqua et al., 2022, Frasca et al., 2022, Qian et al., 2022, Zhao et al., 2022]

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- Problem 2: What design principle achieves the maximal expressiveness with the least architectural complexity?
  - ▶ Important for the practical design of subgraph GNNs

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- Problem 2: What design principle achieves the maximal expressiveness with the least architectural complexity?
  - Important for the practical design of subgraph GNNs
- Problem 3: Limitation of the subgraph GNN model class: Can we give a tight expressivity upper bound for all subgraph GNNs?
  - ► Frasca et al. [2022] recently bounded subgraph GNNs to be 2-FWL.
  - ▶ Whether an inherent gap exists remains a central open problem.



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# Subgraph Weisfeiler-Lehman Test (SWL)

- Maintain a color for each subgraph-node pair (u, v).
- ullet Initially, the color  $\chi^0_G(u,v)$  is determined by the subgraph generation policy.
- Iteration:

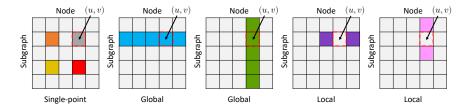
$$\chi_G^{(t+1)}(u,v) = \mathsf{hash}(\mathsf{agg}_1(u,v,G,\chi_G^{(t)}),\cdots,\mathsf{agg}_r(u,v,G,\chi_G^{(t)})).$$

Each  $agg_i(u, v, G, \chi)$  can take any of the following expressions:

- ▶ Single-point:  $\chi(u, v)$ ,  $\chi(v, u)$ ,  $\chi(u, u)$ , or  $\chi(v, v)$ ;
- ▶ Global:  $\{\!\{\chi(u, w) : w \in \mathcal{V}_G\}\!\}$  or  $\{\!\{\chi(w, v) : w \in \mathcal{V}_G\}\!\}$ .
- ▶ Local:  $\{\!\!\{\chi(u,w):w\in\mathcal{N}_{G^u}(v)\}\!\!\}$  or  $\{\!\!\{\chi(w,v):w\in\mathcal{N}_{G^v}(u)\}\!\!\}$ .

# Subgraph Weisfeiler-Lehman Test (SWL)

• Symbols for the 8 atomic aggregations:  $agg_{uv}^{P}$ ,  $agg_{vu}^{P}$ ,  $agg_{uv}^{P}$ ,  $agg_{uv}^{Q}$ ,  $agg_{uv}^{L}$ , agg



- Denote the stable color of (u, v) as  $\chi_G(u, v)$ .
  - ▶ VS pooling:  $c(G) = \text{hash}(\{\{\{\{\chi_G(u,v): v \in \mathcal{V}_G\}\}\}): u \in \mathcal{V}_G\}\});$
  - ▶ SV pooling:  $c(G) = \text{hash}(\{\{\chi_G(u, v) : u \in \mathcal{V}_G\}\}) : v \in \mathcal{V}_G\}\})$ .



### **Equivalence between Subgraph GNNs and SWL**

### Proposition (informal)

SWL is as powerful as Subgraph GNNs in distinguishing non-isomorphic graphs when matching the subgraph generation policy, the aggregation scheme, and the pooling paradigm.

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### Proposition (informal)

SWL is as powerful as Subgraph GNNs in distinguishing non-isomorphic graphs when matching the subgraph generation policy, the aggregation scheme, and the pooling paradigm.

- Notations for "powerful":
  - ▶  $A_1 \leq A_2$ :  $A_2$  is more powerful than  $A_1$ ;
  - ▶  $A_1 \prec A_2$ :  $A_2$  is strictly more powerful than  $A_1$ ;
  - ▶  $A_1 \simeq A_2$ :  $A_2$  is as powerful as  $A_1$ ;
  - ▶  $A_1 \nsim A_2$ :  $A_2$  is incomparable to  $A_1$ .

# The canonical form: node marking SWL

- Subgraph generation policy is the trickiest part in SWL.
- Surprisingly, the simple node marking policy (on the original graph) achieves the maximal power among other policies! (see also [Qian et al., 2022, Huang et al., 2023])
- Insight: when the special node mark is propagated
  - lacktriangle the color of each node pair (u,v) can encode its distance  $\mathrm{dis}_G(u,v)$
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- Insight: when the special node mark is propagated
  - the color of each node pair (u, v) can encode its distance  $\operatorname{dis}_G(u, v)$
  - the structure of k-hop ego network is also encoded
- $\bullet$  Notation: SWL(\$\mathcal{A}\$, Pool) denotes node marking SWL with aggregation scheme

$$\mathcal{A} \subset \{\mathsf{agg}^\mathsf{P}_\mathsf{uu}, \mathsf{agg}^\mathsf{P}_\mathsf{vv}, \mathsf{agg}^\mathsf{P}_\mathsf{vu}, \mathsf{agg}^\mathsf{G}_\mathsf{u}, \mathsf{agg}^\mathsf{G}_\mathsf{v}, \mathsf{agg}^\mathsf{L}_\mathsf{u}, \mathsf{agg}^\mathsf{L}_\mathsf{v}\}$$

and pooling paradigm  $\mathsf{Pool} \in \{\mathsf{VS},\mathsf{SV}\}.$  We omit explicitly writing  $\mathsf{agg}^\mathsf{P}_\mathsf{uv}.$ 

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# **Analyzing Aggregation Schemes**

#### **Theorem**

For any A and Pool, the following hold:

- $SWL(A \cup \{agg_u^G\}, Pool) \leq SWL(A \cup \{agg_u^L\}, Pool)$  and  $SWL(A \cup \{agg_u^L\}, Pool) \simeq SWL(A \cup \{agg_u^L, agg_u^G\}, Pool)$ ;
- $\begin{array}{l} \bullet \; \mathsf{SWL}(\mathcal{A} \cup \{\mathsf{agg}^P_{uu}\}, \mathsf{Pool}) \preceq \mathsf{SWL}(\mathcal{A} \cup \{\mathsf{agg}^G_{u}\}, \mathsf{Pool}) \; \mathsf{and} \\ \mathsf{SWL}(\mathcal{A} \cup \{\mathsf{agg}^G_{u}\}, \mathsf{Pool}) \simeq \mathsf{SWL}(\mathcal{A} \cup \{\mathsf{agg}^G_{u}, \mathsf{agg}^P_{uu}\}, \mathsf{Pool}); \end{array}$
- $$\begin{split} \bullet \ \ \mathsf{SWL}(\{\mathsf{agg}^\mathsf{L}_\mathsf{u}, \mathsf{agg}^\mathsf{P}_\mathsf{vu}\}, \mathsf{Pool}) &\simeq \mathsf{SWL}(\{\mathsf{agg}^\mathsf{L}_\mathsf{u}, \mathsf{agg}^\mathsf{L}_\mathsf{v}\}, \mathsf{Pool}) \simeq \\ \mathsf{SWL}(\{\mathsf{agg}^\mathsf{L}_\mathsf{u}, \mathsf{agg}^\mathsf{L}_\mathsf{v}, \mathsf{agg}^\mathsf{P}_\mathsf{vu}\}, \mathsf{Pool}). \end{split}$$
- Implication:
  - ► Local aggregation is more powerful than global aggregation;
  - ► Global aggregation is more powerful than single-point aggregation;
  - ► The "transpose" aggregation agg<sup>P</sup><sub>vu</sub> combined with one local aggregation can express the other local aggregation.

# **Analyzing Pooling Paradigms**

#### **Theorem**

Let  $agg_u^L \in \mathcal{A}$ . Then,

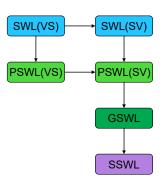
- $SWL(A, VS) \leq SWL(A, SV)$ ;
- If  $\{agg_v^G, agg_v^L\} \cap \mathcal{A} \neq \emptyset$ , then  $SWL(\mathcal{A}, \frac{VS}{}) \simeq SWL(\mathcal{A}, \frac{SV}{})$ .
- SV pooling is more powerful than VS pooling, especially when the aggregation scheme is weak (e.g, the vanilla SWL).
- SV pooling is as powerful as VS pooling for SWL with strong aggregation schemes.

# **SWL** Hierarchy

### Corollary

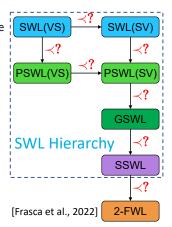
Any  $SWL(\mathcal{A}, Pool)$  must be as expressive as one of the 6 SWL algorithms:

- (Vanilla SWL)  $SWL(VS) := SWL(\{agg_{\mu}^{L}\}, VS),$   $SWL(SV) := SWL(\{agg_{\mu}^{L}\}, SV);$
- (SWL with additional single-point aggregation)  $PSWL(VS) := SWL(\{agg_{u}^{L}, agg_{vv}^{P}\}, VS),$  $PSWL(SV) := SWL(\{agg_{u}^{L}, agg_{vv}^{P}\}, SV);$
- (SWL with additional global aggregation)  $GSWL := SWL(\{agg_{..}^{L}, agg_{..}^{G}\}, VS);$
- (Symmetrized SWL)  $SSWL := SWL(\{agg_u^L, agg_v^L\}, VS).$



### What's Next?

- Strict separation of different equivalence classes?
- Expressivity upper bound?
  - All SWL algorithms have O(nm) complexity for a graph with n nodes and m edges
  - ▶ 2-FWL requires  $O(n^3)$  complexity
- Does SWL achieve the maximal expressiveness among all CR algorithms with O(nm) complexity?



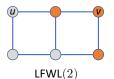
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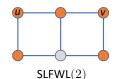
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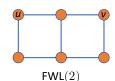
### **Localized Folklore WL Tests**

- 2-FWL iteration:
  - $\blacktriangleright \ \chi_G^{(t+1)}(u,v) = \mathsf{hash}\left(\chi_G^{(t)}(u,v), \{\!\!\{(\chi_G^{(t)}(u,w),\chi_G^{(t)}(w,v))\!:\! w \in \mathcal{V}_G\}\!\!\}\right)$
- Can we develop an "efficient" version of 2-FWL to improve the  $O(n^3)$  complexity? (similar to the idea in Morris et al. [2020])
- Localized 2-FWL iteration:

$$\blacktriangleright \ \chi_G^{(t+1)}(u,v) = \mathsf{hash}\left(\chi_G^{(t)}(u,v), \{\!\!\{(\chi_G^{(t)}(u,w),\chi_G^{(t)}(w,v))\!: w \in \mathcal{N}_G^1(v)\!\!\}\!\!\}\right)$$





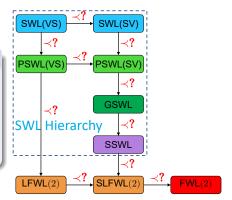


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### **Localized Folklore WL Tests**

#### **Theorem**

- LFWL(2)  $\leq$  SLFWL(2)  $\leq$  FWL(2);
- PSWL(VS) ≤ LFWL(2);
- SSWL ≤ SLFWL(2) (improving Frasca et al. [2022]).



### **Localized WL Tests**

- Another highly related algorithm is the localized 2-WL test [Morris et al., 2020]:
  - $\begin{array}{l} \blacktriangleright \ \chi_G^{(t+1)}(u,v) = \\ & \text{hash} \left( \chi_G^{(t)}(u,v), \{\!\!\{ \chi_G^{(t)}(u,w) \!:\! w \in \mathcal{N}_G(v) \}\!\!\}, \{\!\!\{ \chi_G^{(t)}(w,v) \!:\! w \in \mathcal{N}_G(u) \}\!\!\} \right) \end{array}$

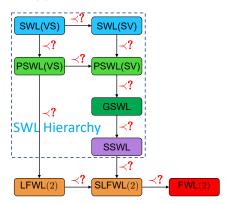
#### **Theorem**

- LFWL(2)  $\leq$  SLFWL(2)  $\leq$  FWL(2);
- $PSWL(VS) \leq LFWL(2)$ ;
- SSWL ≤ SLFWL(2) (improving Frasca et al. [2022]);
- SSWL  $\simeq$  LWL(2).



# **Open Questions**

- Gap between 2-FWL and localized variants?
- Gap between localized FWL and localized WL?
- Gap between SLFWL(2) and subgraph GNNs?



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# A Unified Pebbling Game Framework

- To prove strict separation results, we develop an analyzing framework based on pebbling games [Cai et al., 1992].
- Pebbling game:
  - Two players: Spoiler and Duplicator;
  - ► Two graphs: G and H (with the same number of nodes).
  - ► Each graph is equipped with two pebbles: *u* and *v*.
  - Initially, pebbles are outside the graphs.

# **Subgraph Pebbling Game (Initialization)**

- For VS pooling:
  - **1** Duplicator chooses an arbitrary bijection  $f: \mathcal{V}_G \to \mathcal{V}_H$ .
  - ② Spoiler picks pebbles u of the two graphs on arbitrary  $x \in \mathcal{V}_G$  and  $f(x) \in \mathcal{V}_H$ , respectively.
  - **3** Duplicator chooses another arbitrary bijection  $g: \mathcal{V}_G \to \mathcal{V}_H$ .
  - **③** Spoiler picks pebbles v of the two graphs on arbitrary  $y \in \mathcal{V}_G$  and  $g(y) \in \mathcal{V}_H$ , respectively.
- ullet For SV pooling: first pick pebbles v and then pebbles u.

# **Subgraph Pebbling Game (Iteration)**

- For each iteration:
  - lacktriangle Spoiler selects an aggregation agg  $\in \mathcal{A}$
  - For  $agg_{uu}^{P}$ , move pebble v to the position of pebble u for both graph
  - For  $agg_{vu}^{P}$ , swap pebble v with u for both graph
  - ► For agg<sup>G</sup>:
    - ① Duplicator chooses an arbitrary bijection  $g: \mathcal{V}_G \to \mathcal{V}_H$ .
    - ② Spoiler chooses on arbitrary  $x \in \mathcal{V}_G$  and the corresponding  $g(x) \in \mathcal{V}_H$ , and moves pebbles v of the two graphs to x and g(x), respectively.
  - ► For agg<sup>L</sup>:
    - ① Duplicator chooses an arbitrary bijection  $g: \mathcal{N}_G(v) \to \mathcal{N}_H(v)$  (losing the game if  $|\mathcal{N}_G(v)| \neq \mathcal{N}_H(v)$ ).
    - ② Spoiler chooses on arbitrary  $x \in \mathcal{N}_G(v)$  and the corresponding  $g(x) \in \mathcal{N}_H(v)$ , and moves pebbles v of the two graphs to x and g(x), respectively.
  - ► Similar for agg<sub>v</sub>, agg<sub>v</sub>, and agg<sub>v</sub>.



# **Subgraph Pebbling Game (Winning Judgement)**

ullet After each iteration, Spoiler wins if the isomorphism type of u,v differs in G and H.

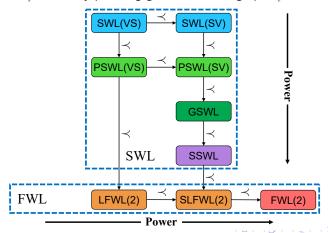
#### **Theorem**

Any node marking SWL algorithm can distinguish a pair of graphs  ${\it G}$  and  ${\it H}$  if and only if Spoiler can win the corresponding pebbling game on  ${\it G}$  and  ${\it H}$ .

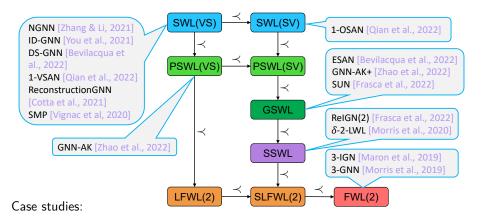
• What about localized FWL?

# **Strict Sepration Results**

- All relations " $\leq$ " in previous slides can be replaced by  $\prec$ !
- Proofs are based on skillfully constructing non-trivial counterexample graphs
   [Fürer, 2001] and study pebbling games on these graphs [Cai et al., 1992].

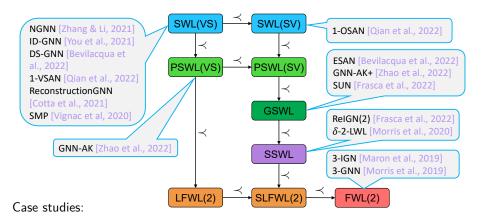


### **Discussions with Prior Works**



- DS-GNN v.s. DSS-GNN [Bevilacqua et al., 2022]
- GNN-AK v.s. GNN-AK-ctx [Zhao et al., 2022]
- OSAN v.s. VSAN [Qian et al., 2022]

### **Discussions with Prior Works**



- RelGN(2) v.s. SUN [Frasca et al., 2022]
- ReIGN(2) v.s. 3-WL [Frasca et al., 2022]
- RelGN(2) v.s.  $\delta$ -2-LWL [Frasca et al., 2022, Morris et al., 2020]

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# **Experiments on Counting Substructures**

- We adopt the elegant SSWL-based subgraph GNN design principle.
- Two models:

  - $\begin{array}{l} \blacktriangleright \ \, \mathsf{GNN}\text{-}\mathsf{SSWL}\colon \mathsf{SWL}(\mathsf{agg}^\mathsf{L}_\mathsf{u},\mathsf{agg}^\mathsf{L}_\mathsf{v}) \\ \blacktriangleright \ \, \mathsf{GNN}\text{-}\mathsf{SSWL}+\colon \mathsf{SWL}(\mathsf{agg}^\mathsf{L}_\mathsf{u},\mathsf{agg}^\mathsf{L}_\mathsf{v},\mathsf{agg}^\mathsf{P}_\mathsf{w}) \end{array}$

Performance comparison of different subgraph GNNs on ZINC benchmark.

Model	Reference	Triangle	Tailed Tri.	Star	4-Cycle	5-Cycle	6-Cycle
PPGN	Maron et al. [2019]	0.0089	0.0096	0.0148	0.0090	0.0137	0.0167
GNN-AK	Zhao et al. [2022]	0.0934	0.0751	0.0168	0.0726	0.1102	0.1063
GNN-AK+	Zhao et al. [2022]	0.0123	0.0112	0.0150	0.0126	0.0268	0.0584
SUN (EGO+)	Frasca et al. [2022]	0.0079	0.0080	0.0064	0.0105	0.0170	0.0550
GNN-SSWL	This paper	0.0098	0.0090	0.0089	0.0107	0.0142	0.0189
GNN-SSWL+	This paper	0.0064	0.0067	0.0078	0.0079	0.0108	0.0154

# **Experiments on ZINC**

- We adopt the elegant SSWL-based subgraph GNN design principle.
- Two models:

► GNN-SSWL: SWL(agg<sup>L</sup><sub>u</sub>, agg<sup>L</sup><sub>v</sub>) ► GNN-SSWL+: SWL(agg<sup>L</sup><sub>u</sub>, agg<sup>P</sup><sub>vv</sub>)

Performance comparison of different subgraph GNNs on ZINC benchmark.

Model	Reference	WL	#	#	ZINC Test MAE		
	Reference		Param.	Agg.	Subset	Full	
GSN	Bouritsas et al. [2022]	-	$\sim$ 500k	-	0.101±0.010	-	
CIN (small)	Bodnar et al. [2021]	-	$\sim$ 100k	-	$0.094\pm0.004$	$0.044 \pm 0.003$	
NGNN	Zhang and Li [2021]	SWL(VS)	$\sim$ 500k	2	0.111±0.003	$0.029\pm0.001$	
GNN-AK	Zhao et al. [2022]	PSWL(VS)	$\sim$ 500k	4	$0.105\pm0.010$	-	
GNN-AK-ctx	Zhao et al. [2022]	GSWL	$\sim$ 500k	5	$0.093\pm0.002$	-	
ESAN	Bevilacqua et al. [2022]	GSWL	$\sim$ 100k	4	$0.102\pm0.003$	$0.029 \pm 0.003$	
ESAN	Frasca et al. [2022]	GSWL	446k	4	0.097±0.006	$0.025 \pm 0.003$	
SUN	Frasca et al. [2022]	GSWL	526k	12	0.083±0.003	$0.024 \pm 0.003$	
GNN-SSWL	This paper	SSWL	274k	3	0.082±0.003	$0.026\pm0.001$	
GNN-SSWL+	This paper	SSWL	387k	4	0.070±0.005	$0.022\pm0.002$	

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# **Take Aways**

- Different subgraph GNN design approaches vary significantly in their expressive power and also the practical ability to encode fundamental graph properties.
- Subgraphs GNNs is highly related localized Folkfore WL test.
- There is an inherent gap between subgraph GNNs and 2-FWL.

# **Open Directions**

- Expressiveness hierarchy of higher-order subgraph GNNs
- Edge-based subgraph GNNs
- Localized FWL
- Practical expressiveness of GSWL and SSWL

Paper can be found at arxiv 2302.07090 or at ICML 2023 (https://openreview.net/forum?id=2Hp7U3k5Ph)

Joint work with Guhao Feng, Yiheng Du, Di He, and Liwei Wang



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# Thank You!

