

Rethinking the Expressive Power of GNNs via Graph Biconnectivity (ICLR 2023 Outstanding Paper)

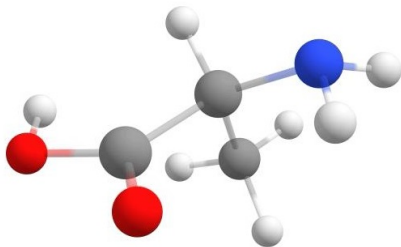
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Introduction

- Graph neural networks (GNNs) have become the dominant approach for learning graph-structured data.

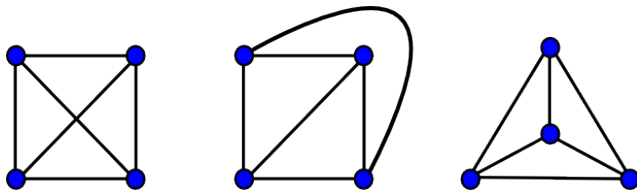


The Expressive Power of GNNs

- Are GNNs able to learn a general function on graphs?

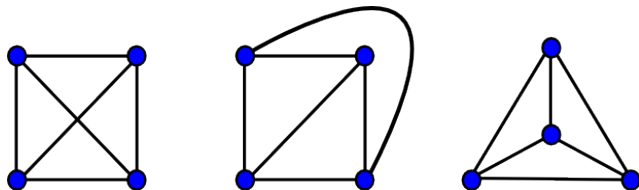
$$f\left(\text{graph}\right) = y$$

- A highly related condition: GNN should be able to distinguish topologically different graphs.



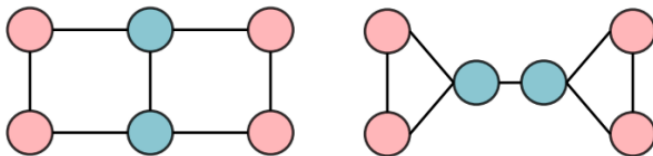
Graph isomorphism

- Graph isomorphism problem: Given two graphs $G = (\mathcal{V}_G, \mathcal{E}_G)$ and $H = (\mathcal{V}_H, \mathcal{E}_H)$, determine if there is a bijective mapping $f: \mathcal{V}_G \rightarrow \mathcal{V}_H$, such that $\{u, v\} \in \mathcal{E}_G$ iff $\{f(u), f(v)\} \in \mathcal{E}_H$.
- Seminal work: Morris et al. [2019], Xu et al. [2019] first linked GNN expressivity to an important algorithm called Weisfeiler-Lehman test [\[Weisfeiler and Leman, 1968\]](#).



MPNNs are at Most as Expressive as 1-WL

- Whenever 1-WL fails to distinguish two non-isomorphic graphs, MPNNs also fail.
- Failure cases:



- It is a central problem to study how to design more expressive GNNs beyond the 1-WL test.

Related Works

- Higher-order GNNs [Morris et al., 2019, 2020, Maron et al., 2019, Geerts and Reutter, 2022]
- Substructure-based GNNs [Bouritsas et al., 2022, Barceló et al., 2021, Bodnar et al., 2021b,a]
- Subgraph GNNs [Cotta et al., 2021, Zhang and Li, 2021, You et al., 2021, Bevilacqua et al., 2022, Zhao et al., 2022, Qian et al., 2022, Frasca et al., 2022, Huang et al., 2023]

However, these methods suffer from at least one of the following drawbacks:

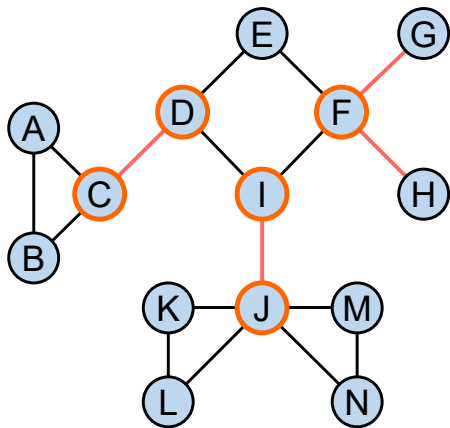
- High computation/memory cost
- Unclear what power they can **systematically** and **provably** gain.
- Expressiveness justified by **toy examples**

Fundamental Questions

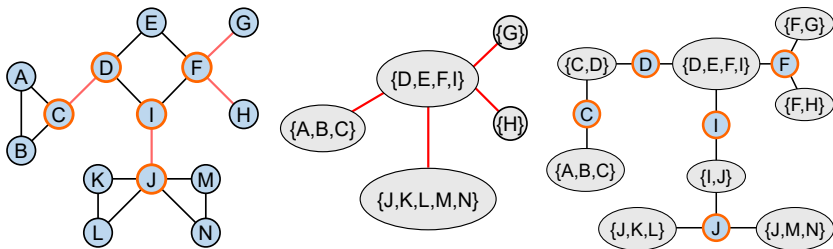
- Can we develop a class of **principled** and **convincing** metrics beyond the WL hierarchy that can
 - ▶ formally measure the expressive power of different GNN families
 - ▶ guide the design of provably better GNN architectures

Graph Biconnectivity

- A central property in graph theory
- Key concepts:
 - ▶ cut vertex
 - ▶ cut edge
 - ▶ biconnected components
 - ▶ block cut tree



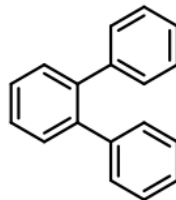
Concepts related to Biconnectivity



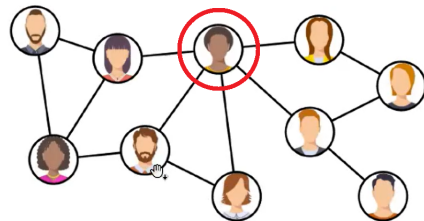
- Cut vertices/edges can be regarded as “hubs” in a graph that link different subgraphs into a whole.
- The link between cut vertices/edges and biconnected components forms exactly a *tree* structure, called the Block Cut-vertex Tree and Block Cut-edge Tree, respectively.

Biconnectivity is Important for Both Theory and Practice

- From a practical perspective:
 - ▶ Chemical reactions are highly related to edge-biconnectivity of molecule graphs.
 - ▶ Social networks are related to vertex-biconnectivity.

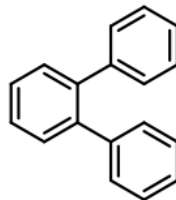


1,2-diphenylbenzene

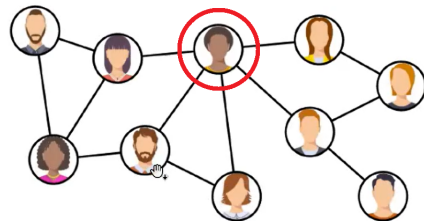


Biconnectivity is Important for Both Theory and Practice

- From a practical perspective:
 - ▶ Chemical reactions are highly related to edge-biconnectivity of molecule graphs.
 - ▶ Social networks are related to vertex-biconnectivity.
- From a theoretical perspective:
 - ▶ Network flow and spanning tree.
 - ▶ Planar graph isomorphism [Hopcroft and Tarjan, 1972].



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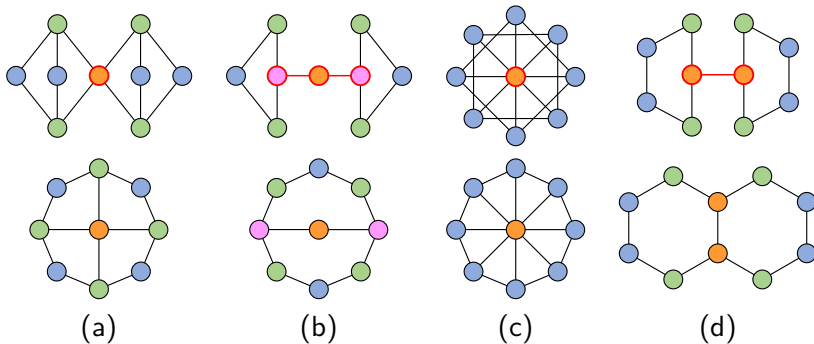
Biconnectivity Can be Efficiently Computed!

- **Linear-time** algorithm exists for all biconnectivity problems by using **Depth-first Search** [Tarjan, 1972].
 - ▶ Identifying all cut vertices/edges;
 - ▶ Finding all biconnected components;
 - ▶ Building block cut trees.
- Remark: the complexity is the same as an MPNN!

Problem Formulation

- Three types of biconnectivity problems (with increasing difficulties):
 - ▶ **Distinguish whether a graph is vertex/edge-biconnected:**
for any graphs G, H where G is vertex/edge-biconnected but H is not, their graph representations are different.
 - ▶ **Identify cut vertices:**
for any graphs G, H and nodes $u \in \mathcal{V}_G, v \in \mathcal{V}_H$ where u is a cut vertex but v is not, their node features are different.
Identify cut edges:
for any $\{u, v\} \in \mathcal{E}_G$ and $\{w, x\} \in \mathcal{E}_H$ where $\{u, v\}$ is a cut edge but $\{w, x\}$ is not, their edge features are different.
 - ▶ **Distinguish block cut-vertex/edge trees:**
for any graphs G, H satisfying $\text{BCVTree}(G) \not\cong \text{BCVTree}(H)$ (or $\text{BCETree}(G) \not\cong \text{BCETree}(H)$), their graph representations are different.

Can 1-WL Solve Biconnectivity Problems?



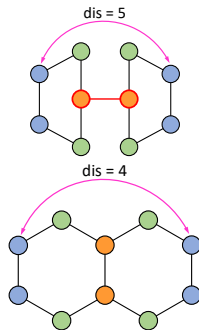
- The answer is no. They cannot even solve the easiest problem: to distinguish whether a graph is vertex/edge-biconnected!

How about Advanced GNN Architectures?

- We investigate three types of popular GNNs in prior works:
 - ▶ Substructure-based GNNs [Bouritsas et al., 2022];
 - ▶ Simplicial/Cullular GNNs [Bodnar et al., 2021b,a];
 - ▶ Overlap Subgraph GNN [Wijesinghe and Wang, 2022];
- Unfortunately, still, none of these GNNs can solve even the easiest biconnectivity task.
- The only exception is a special subgraph GNN called ESAN [Bevilacqua et al., 2022].

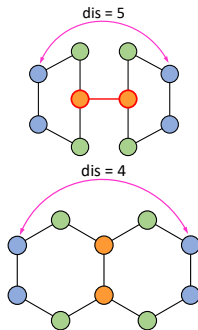
Our Motivation

- Problem: Can we design a **principled** and **efficient** GNN framework with **provable expressiveness for biconnectivity**?
- Let us restart from the classic 1-WL. Why cannot it encode biconnectivity?



Our Motivation

- Problem: Can we design a **principled** and **efficient** GNN framework with provable expressiveness for biconnectivity?
- Let us restart from the classic 1-WL. Why cannot it encode biconnectivity?
- We argue that a major weakness is that it is agnostic to *distance information* between nodes, since each node can only “see” its *neighbors* in aggregation.
- Idea: incorporating distance into the aggregation procedure!



Our Approach: GD-WL

Algorithm 1: The Generalized Distance Weisfeiler-Lehman Algorithm

Input : Graph $G = (\mathcal{V}, \mathcal{E})$, distance metric $d_G : \mathcal{V} \times \mathcal{V} \rightarrow \mathbb{R}_+$

Output: Color mapping $\chi_G : \mathcal{V} \rightarrow \mathcal{C}$

- 1 **Initialize**: $\chi_G^0(v) := c_0$ for all $v \in \mathcal{V}$ where $c_0 \in \mathcal{C}$ is a fixed color
 - 2 **for** $t \leftarrow 1$ **to** T **do**
 - 3 **for each** $v \in \mathcal{V}$ **do**
 - 4 $\chi_G^t(v) := \text{hash}(\{(d_G(v, u), \chi_G^{t-1}(u)) : u \in \mathcal{V}\})$
 - 5 **Return**: χ_G^T
-

Special Case: SPD-WL

- When choosing the *shortest path distance* $d_G = \text{dis}_G$, we obtain SPD-WL.

- It can be equivalently written as

$$\chi_G^{t+1}(v) = \text{hash} \left(\chi_G^t(v), \{\{\chi_G^t(u) : u \in \mathcal{N}_G(v)\}\}, \{\{\chi_G^t(u) : \text{dis}_G(v, u) = 2\}\}, \right. \\ \left. \cdots, \{\{\chi_G^t(u) : \text{dis}_G(v, u) = n-1\}\}, \{\{\chi_G^t(u) : \text{dis}_G(v, u) = \infty\}\} \right).$$

- It is strictly more powerful than 1-WL since it additionally aggregates the k -hop neighbors for all $k > 1$.

Special Case: SPD-WL

- SPD-WL is fully expressive for edge-biconnectivity.

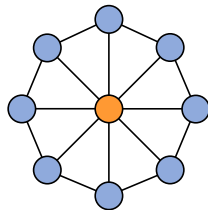
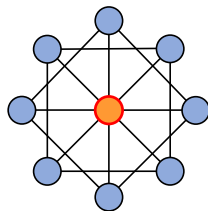
Theorem

Let $G = (\mathcal{V}_G, \mathcal{E}_G)$ and $H = (\mathcal{V}_H, \mathcal{E}_H)$ be two graphs, and let χ_G and χ_H be the corresponding SPD-WL color mapping. Then the following holds:

- For any two edges $\{w_1, w_2\} \in \mathcal{E}_G$ and $\{x_1, x_2\} \in \mathcal{E}_H$, if $\{\{\chi_G(w_1), \chi_G(w_2)\}\} = \{\{\chi_H(x_1), \chi_H(x_2)\}\}$, then $\{w_1, w_2\}$ is a cut edge if and only if $\{x_1, x_2\}$ is a cut edge.
- If $\{\{\chi_G(w) : w \in \mathcal{V}_G\}\} = \{\{\chi_H(w) : w \in \mathcal{V}_H\}\}$, then $\text{BCETree}(G) \simeq \text{BCETree}(H)$.

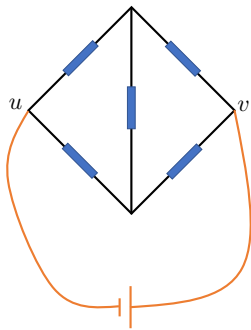
Discussions

- However, SPD-WL cannot distinguish vertex-biconnectivity (see the right figure).



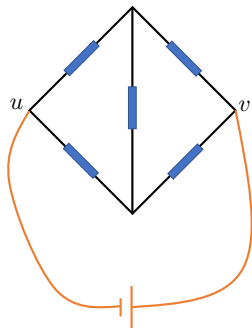
Another Special Case: RD-WL

- Due to the generality of GD-WL, we can use arbitrary distance metrics.
- Another basic metric in graph theory is the *Resistance Distance* (RD).
 - ▶ $\text{dis}_G^R(u, v)$: the effective resistance between u and v when treating G as an electrical network where each edge corresponds to a resistance of one ohm.



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 - ▶ $\text{dis}_G^R(u, v)$: the effective resistance between u and v when treating G as an electrical network where each edge corresponds to a resistance of one ohm.
- Properties of RD:
 - ▶ Valid *metric*: non-negative, semidefinite, symmetric, and satisfies the triangular inequality.
 - ▶ Similar to SPD, $0 \leq \text{dis}_G^R(u, v) \leq n - 1$, and $\text{dis}_G^R(u, v) = \text{dis}_G(u, v)$ if G is a tree.
 - ▶ RD is **highly related to the graph Laplacian** and can be efficiently calculated.



Another Special Case: RD-WL

Theorem

Let $G = (\mathcal{V}_G, \mathcal{E}_G)$ and $H = (\mathcal{V}_H, \mathcal{E}_H)$ be two graphs, and let χ_G and χ_H be the corresponding RD-WL color mapping. Then the following holds:

- For any two nodes $w \in \mathcal{V}_G$ and $x \in \mathcal{V}_H$, if $\chi_G(w) = \chi_H(x)$, then w is a cut vertex if and only if x is a cut vertex.
- If $\{\{\chi_G(w) : w \in \mathcal{V}_G\}\} = \{\{\chi_H(w) : w \in \mathcal{V}_H\}\}$, then $\text{BCVTree}(G) \simeq \text{BCVTree}(H)$.
- Therefore, RD-WL is fully expressive for vertex-biconnectivity.

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Let $G = (\mathcal{V}_G, \mathcal{E}_G)$ and $H = (\mathcal{V}_H, \mathcal{E}_H)$ be two graphs, and let χ_G and χ_H be the corresponding RD-WL color mapping. Then the following holds:

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- Therefore, RD-WL is fully expressive for vertex-biconnectivity.

Corollary

When using both SPD and RD (i.e., by setting $d_G(u, v) := (\text{dis}_G(u, v), \text{dis}_G^R(u, v))$), the corresponding GD-WL is fully expressive for both vertex-biconnectivity and edge-biconnectivity.

Practical Implementation

- GD-WL enjoys great simplicity and full parallelizability.
- **Graphormer-GD**: (A Transformer-like architecture)

$$\mathbf{Y}^h = \left[\phi_1^h(\mathbf{D}) \odot \text{softmax} \left(\mathbf{XW}_Q^h (\mathbf{XW}_K^h)^\top + \phi_2^h(\mathbf{D}) \right) \right] \mathbf{XW}_V^h$$

- Computational cost: $O(n^2)$.

Theorem

When choosing proper functions ϕ_1^h and ϕ_2^h and using a sufficiently large number of heads and layers, Graphormer-GD is as powerful as GD-WL.

Detecting Cut Vertices/Edges

Accuracy on cut vertex (articulation point) and cut edge (bridge) detection tasks.

Model	Cut Vertex Detection	Cut Edge Detection
GCN [Kipf and Welling, 2017]	51.5%±1.3%	62.4%±1.8%
GAT [Veličković et al., 2018]	52.0%±1.3%	62.8%±1.9%
GIN [Xu et al., 2019]	53.9%±1.7%	63.1%±2.2%
GSN [Bouritsas et al., 2022]	60.1%±1.9%	70.7%±2.1%
Graphormer [Ying et al., 2021]	76.4%±2.8%	84.5%±3.3%
Graphormer-GD (ours)	100%	100%
- w/o. Resistance Distance	83.3%±2.7%	100%

- GD-WL achieves 100% accuracy on both tasks, which is consistent to our theory. In contrast, prior GNNs fails on both tasks.

ZINC Dataset

Method	Model	Time (s)	Params	Test MAE	
				ZINC-Subset	ZINC-Full
MPNNs	GIN [Xu et al., 2019]	8.05	509,549	0.526±0.051	0.088±0.002
	GraphSAGE [Hamilton et al., 2017]	6.02	505,341	0.398±0.002	0.126±0.003
	GAT [Veličković et al., 2018]	8.28	531,345	0.384±0.007	0.111±0.002
	GCN [Kipf and Welling, 2017]	5.85	505,079	0.367±0.011	0.113±0.002
Higher-order GNNs	RingGNN [Chen et al., 2019]	178.03	527,283	0.353±0.019	-
	3WLGNN [Maron et al., 2019]	179.35	507,603	0.303±0.068	-
Substructure-based GNNs	GSN [Bouritsas et al., 2022]	-	~500k	0.101±0.010	-
	CIN-Small [Bodnar et al., 2021a]	-	~100k	0.094±0.004	0.044±0.003
Subgraph GNNs	NGNN [Zhang and Li, 2021]	-	~500k	0.111±0.003	0.029±0.001
	DSS-GNN [Bevilacqua et al., 2022]	-	445,709	0.097±0.006	-
	GNN-AK [Zhao et al., 2022]	-	~500k	0.105±0.010	-
	GNN-AK+ [Zhao et al., 2022]	-	~500k	0.091±0.011	-
	SUN [Frasca et al., 2022]	15.04	526,489	0.083±0.003	-
Graph Transformers	GT [Dwivedi and Bresson, 2021]	-	588,929	0.226±0.014	-
	SAN [Kreuzer et al., 2021]	-	508,577	0.139±0.006	-
	Graphormer [Ying et al., 2021]	12.26	489,321	0.122±0.006	0.052±0.005
GD-WL	Graphormer-GD (ours)	12.52	502,793	0.081±0.009	0.025±0.004

Thank You!

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